



 **WARNING:**
CHOKING HAZARD—
Small parts. Not for children
under 3 years.

April Mitchell & Ed Gartin

CONTENTS

- 220 Slang Cards
- 8 Player Pawns
- 1 Category Die
- 8 Dry Erase Pens

- 1 Score Track
- 1 Player Screen
- 8 Speech Bubble Erasable Sheets



GAME OBJECTIVE

Give the best description of slang words based on the category rolled by the die. Earn more points by guessing the decade each slang word belongs to.

SET UP

- 1 Each player gets a Speech Bubble Sheet, a Dry Erase Pen and a Pawn.
- 2 Place the Score Track in the center of the table.
- 3 Place the Pawns at the start of the Score Track.
- 4 Mix the Slang Cards and make a facedown pile near the Score Track.
- 5 The player who likes talking the most starts the game and takes the Category Die and the Player Screen. They will be the Judge for that round.




HOW TO PLAY



In a **3-5 player** game, each player will act as the Judge **twice**.

In a **6-8 player** game, each player will act as the Judge **once**.

The Judge rolls the die and gives out the category of the round (see the Dice Categories on the next page). They draw either the top card from the pile OR the bottom card if they rolled the “Flip the Card” category. They read out loud **the slang word or the definition if they rolled the**  **category**. The other players have two minutes to write or draw their answer. On the Erasable Sheet, in the small box, they write the decade they believe the slang word dates from.



Once the players are done, they read their answer one by one, starting with the player to the left of the Judge. The Judge decides which answer is their favorite **BEFORE** reading the answer on the back of the card. They give the card to the player with the best answer. Each card is worth 3 points. The chosen player wins the Slang Card (worth +3 points) and keeps it visible in front of them. **All players who guessed the right decade of the slang word move their pawn up by one space on the Score Track.** The next player in clockwise order becomes the Judge, takes the Player Screen and picks a new card.

END OF THE GAME



After each player has had their turn(s) as the Judge (2 times for 3-5 players and 1 time for 6-8 players) the game ends. Players add **3 points** per Slang Card won to their final score on the Score Track. The player with the **highest score** wins. In case of a tie, the player with the most Slang Cards is declared the winner.

DICE CATEGORY CHART



Write a precise **definition** of the slang word.



Create the name of a **song or a band** that includes the slang word.



Draw a **symbol or image** that represents the meaning of the slang word.



Create a **movie or TV show title** that matches the description of the slang word.



Guess the **slang word** and use it in a **sentence**.

The Judge draws from the **bottom** of the pile, reads the definition and the example on the back of the card, **leaving out** the highlighted slang word.



Create a tagline for a **product or a service** that matches the description of the slang word.

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