

GO POP! QUADRO RULES

OBJECT OF THE GAME

Make your opponent press the last bubble and win the round.

HOW TO PLAY

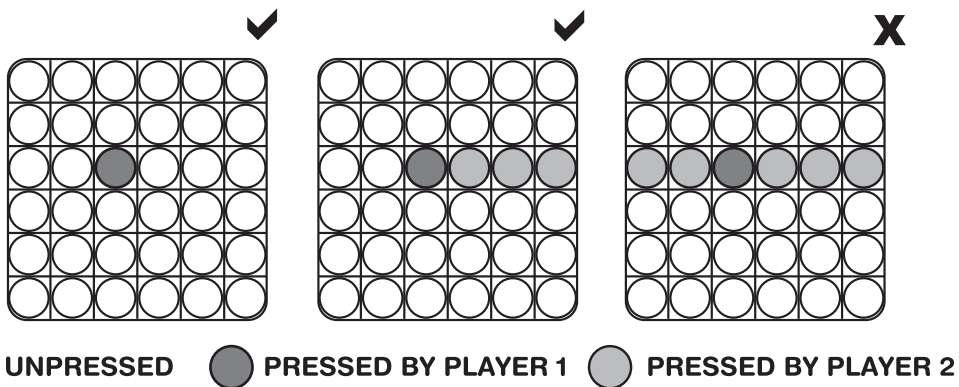
The first player selects a line that represents either a single row, a column or a diagonal, and pops any number of bubbles they wish on that line only (If they wish, they may pop all the bubbles on a line in a single move).

The opponent selects a line with one or more un-popped bubbles (including the same line the last player just played) and pops one or more bubbles on that line. It is now the first player's turn again.

The player who forces their opponent to pop the last bubble on the board wins the round. Flip the board over and you can immediately enjoy a new round!

ADVANCED RULES

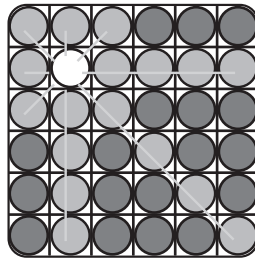
The rules remain the same with the only difference being that players can only press any number of adjacent bubbles in a row, a column or a diagonal. If there is an empty space between two bubbles, the player can only press several bubbles in a line as long as they are adjacent and are not separated by a space.



GO POP! QUADRO SOLO RULES

6 QUEENS PUZZLE

Start with all the bubbles un-pressed. Imagine each pressed bubble is a chess queen. Your aim is to place 6 queens on the board so that no 2 queens threaten each other. Thus, a solution requires that no two queens share the same row, column or diagonal.



- PRESSED IN PREVIOUS TURNS
- ALLOWED POSITIONS
- FORBIDDEN POSITIONS

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