



Andy Geremia

10 minutes

2-4 players

21 years & up

BREW DICE

CONTENTS

12 DICE

(4 sets of 3 dice)

Snack



Beer



Coaster



20 CARDS



+ GAME RULES

OBJECT OF THE GAME

To be the first player to collect five cards.

SET UP

Each player receives a set of 3 dice of the same color (1 beer, 1 snack, 1 coaster);

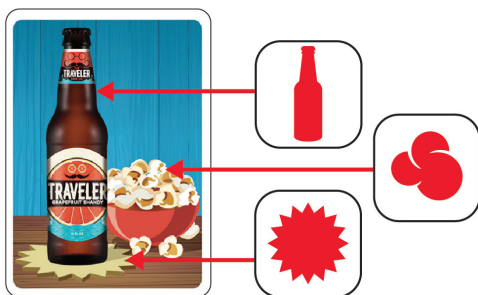
Shuffle the cards and place them, as a deck, face down in the center of the table.

HOW TO PLAY BREW DICE

The players decide on who starts. That player flips the top card from the deck and places it face up next to the deck visible to everyone playing. All players simultaneously roll their dice and quickly set aside the die or dice that matches the beer (bottle, glass or can), the snack (popcorn, peanuts or pretzels) or the

coaster (round, square or star) on the card. They then reroll the die or dice that did not match the image on the card. As soon as a player obtains a match with their 3 dice with the beer, the snack and the coaster that appear on the card, they quickly grab it, show their match to the other players and collect the card.

The winner flips over the next card, and the game continues.



*The dice combination matches the card
(a bottle, popcorn and a star coaster)*

Note: If a player grabs a card by mistake (their three dice do not match the three elements on the card), the card goes back to the bottom of the deck and they are out of the next turn.

GAME END

The game ends when a player has collected five cards.

ADVANCE RULE: LUCKY ROLL!

If a player is lucky enough to roll a perfect match on their first roll, they win the face up card and steal a card from another player (if no card is available, they take one from the deck).



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