



# SLAM WORDS RULES

## CONTENTS:

- 1 x collapsible cup with three dice:
- Distribution of letters on dice:
  - Die 1 (Red): **A, A, E, I, O, U**
  - Die 2 (Blue): **D, L, N, R, S, T**
  - Die 3 (Green): **B, C, F, G, M, P**

**GAME RULES**  
SLIDE OUT TO REMOVE



## OBJECT OF THE GAME:

Be the last player standing.

## GAME OVERVIEW

In this fast-paced word game each roll produces a set of three random letters that are locked by the cup. Your aim is to call out words that include these letters. Moving one player at a time in a clockwise direction, play continues until somebody is unable to find a new word.

## GAME SETUP

- Decide how many lives (between 2 and 5) each player starts with (more lives = longer game).
- Give each player tokens, such as coins, to represent the lives they possess or simply record lost lives on a sheet of paper.
- The youngest player starts.

## HOW TO PLAY

- Extend the cup and shake-it-up.
- Slam it flat to lock down the three dice, and reveal them to all players.
- Call out a word using the 3 letters shown (for example, letters **A, T** and **B** might lead to: **BAT**, **BAT**tle, **BreA**Th, **BeA**T, **TA**BLE, **BAT**h, etc.).
- Pass the cup to the next player on your left who has to come up with their own word containing the same 3 letters.
- If a player cannot call out a new word containing the 3 letters within approximately 5 seconds, they lose a life and the round ends. The player who lost a life begins a new round. They take the cup, extend it, shake it and slam it flat revealing a new 3 letters combination.

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— continued from front

- Play continues in this manner clockwise. When a player loses all of their lives, they are out of the game.
- The last player standing is declared the victor.

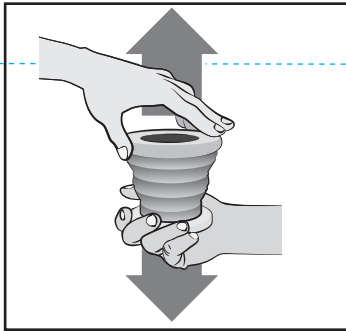
## IMPORTANT NOTES:

- Words declared must exist in the dictionary.
- Players cannot use the plural and singular version of the same word in a single round.
- For more advanced game-play, players may decide to exclude all words in plural forms ending with the letter S.

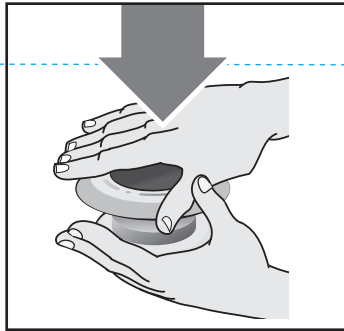
## GAME END

When a player runs out of lives, they are out of the game. The last player standing wins.

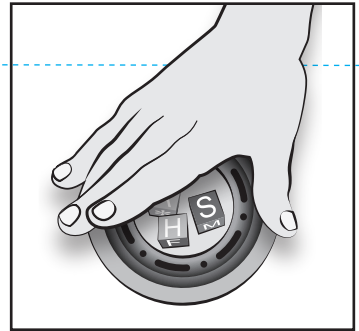
## USING THE SLAM WORDS SHAKER



To expand the shaker, hold the bottom with one hand whilst pulling up the cap. Thoroughly shake the cup, keeping it upright.



With the bottom cupped in your other hand, press the lid down so that the walls collapse, and the dice are trapped lying flat within the base.



Once collapsed, the shaker can be held at any angle and passed freely from one player on to the next. Before revealing what was rolled, players can keep it secret by placing their hand on top.

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**⚠ WARNING: CHOKING HAZARD!**  
Not suitable for children under 3 years.  
Contains small parts. Keep this information.

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